

# Y Rhif Mwyaf

2 chwaraewr.

Dewisiwch liw—glas neu coch

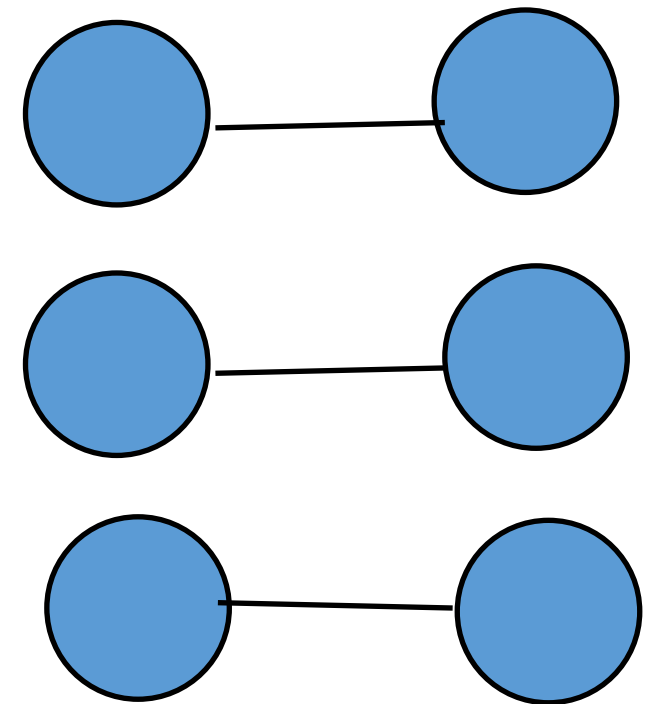
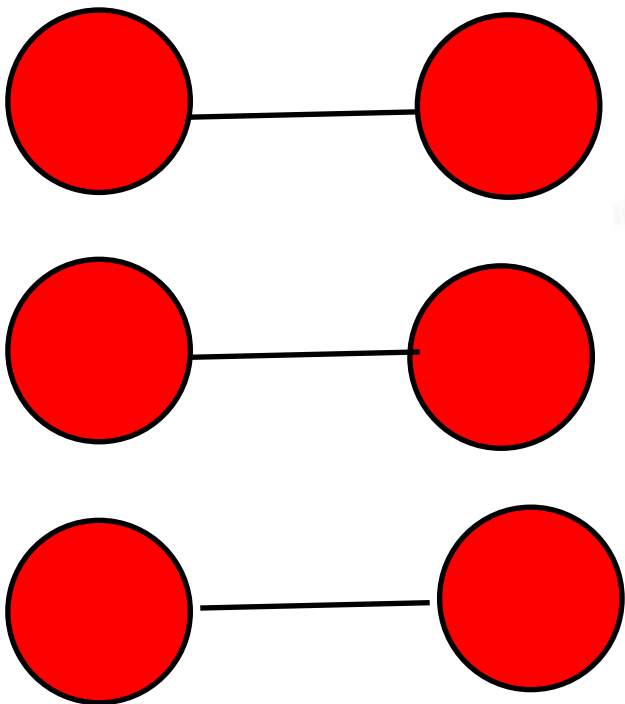
Cymerwch eich tro i daflu 1 neu 2 ddis

Pwy bynnag caiff y rhif / cyfanswm mwyaf i roi cownter, botwm, bloc etc ar y ei ochor (glas neu coch)

Y cyntaf i lenwi eu "pwysau" sy'n curo!

Gêm anoddach—beth am luosi'r ddau rif ar y ddis?

Os nad yw eich plentyn yn hyderus efo tablau, caiff ddefnyddio cyfrifiannell. Mae hyn hefyd yn sgil pwysig



# The Biggest Number

2 players

Choose a colour—red or blue

Take turns to throw one or two dice

Whoever gets the largest number or total wins that round, and places a counter on their “weights”

The first player to fill his/her weights is the winner

Challenge—why not multiply the numbers on the dice? If your child is unsure of times tables, let him/ her use a calculator—this is a skill in itself

